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N64 PASSPORT PLUS

INSTRUCTION MENU



USER MANUAL

Installation

1. Turn off the power before inserting the "Passport Plus" or any game cartridge on the N64 system.
2. Insert a boot cartridge at the back of the "Passport Plus" card. The version of this boot game cartridge should match up the version of the N64 system. (i.e: The Japan version N64 system must combine with a Japan boot cartridge. Please refer the diagram at the back of the box for installation.
N.S.: It is highly recommended to insert "Super Mario 64" as the boot cartridge. Please do not use "StarFox" or "1080°" as boot cartridge.
3. Insert the playable game cartridge on the top of the "Passport Plus"
This game cartridge can be different versions from various countries.
4. Insert the complete set of "Passport Plus" into the N64 slot. The user may now switch on the N64 system. As the N64 system is turned on, the "Game Passport Plus" Logo should appear on the T.V. screen. If the "Passport Plus" Logo is not showed on the T.V. screen, the user should check whether all the cartridge and power connection to link properly. Presume the "Passport Plus" Logo still not displayed on T.V. screen as all the connections are well-inserted, we are welcome to contact our retailers or our E.M.S technical and maintenance department for maintenance, Moreover, you can contact our company through email (emsindlt@ems-ind.com.hk).



Operation

1. Main driver menu will appear after the N64 system is switched on.

The driver menu contains three items.

- i) Start Game
- ii) Select cheat codes
- iii) Memory card manager

The user can select the above options by using the up ↑ and down ↓ button from the control pad.

- i) Start Game

Inside the sub-menu of Start Game, it contains three options.

- a) Start game with selected code.
- b) Start game without code.
- c) Cancel-return to menu.

N.S.: Please go through step ii) before using (a) start game with selected code.

- ii) select cheat codes

- a) Choose an appropriate game name as listed below the "select game option and press "A" button to select the cheat code.
- b) As the cheat codes were selected, a green highlight word will appear which indicate these cheat code will executed as the user start the game.
- c) The "New Game" option within the list provides a function for user to enter a new code. You can either enter a new boot code or cheat codes for new games excution. By entering the new game name and appropriate boot code the new game will also be executed properly.



N.S.: The write-protected games e.g. 1080^o must be run in "Start Game with selected code" mode from Start Game Menu. Before executing those kind of games, the user must select "Selected cheat codes" mode from main menu to choose appropriate boot code or enter a new boot code for new games.

N.S: Boot code is for write-protected games only.
The following games are examples of this kind of game

- 1) Diddy Kong Racing
- 2) 1080
- 3) Star Fox
- 4) Yoshi Story

iii) Memory card manager

1) The memory files of game cartridge and controller pak can transfer alternatively. However, there is no internal memory function within "Passport Plus" except the cheat code

For example: copy the memory file of controller pak from controller 1 to controller 2.

Select the controller 1 and controller 2 from the left, and right side windows respectively. Choose what you want to copy and select the option "COPY".

